

FRÉDÉRIQUE HUTTER

ART CONCEPT

PATRICK GRAF
‘Das Soldevia II-Projekt, Phase Gamma‘
09 - 26 June 2022

Opening 8 June 5 - 8 pm
with a concert by FAI BABA 19 Uhr

Trittligasse 4 | 8001 Zurich

FRÉDÉRIQUE HUTTER art concept is pleased to present an extensive solo exhibition "The Soldevia II Project, Phase Gamma" with new works by Patrick Graf (*1981 in Zurich, lives and works in Zurich) in the middle of the old town, at Trittligasse 4. In addition to oil paintings, we are also showing sculptures made of cardboard and new wood prints.

It is the year 3083 and the World b(ax1-XD) is out of balance. The Soldevian authorities are called for help. After days of flying through space and time, Soldevian avatars embark on a delicate mission...

World b(ax1-XD) is populated with culinary bird creatures. Their ancestors were feasting aristocrats, but currently they are living through bitter times, marked by hunger and poor harvests. Why so much suffering? Does the misfortune have anything to do with the melancholy queen? Or can she, on the contrary, lead the kingdom to new prosperity? Will tasty menus help?

The artist Patrick Graf enables visitors to the exhibition to fly into the world of b(ax1-XD) and participate via a digital interface. In this gamma phase of the project, the mobile phone game tests the sculpture world.

Equipped with multimedia, the now registered soldevic avatar collects ingredients, talks to the inhabitants - gang members and workers of this distant planet - and thus learns about the forces that influence the world b(ax1-XD). Energy emanates from the totems in the exhibition room when a special planetary constellation arises. If one avatar in the game exerts an influence, it has consequences for all the others.

In a never static, ever-changing world, the mission leads across flowery meadow fields, through dense forests, into lonely deserts and to barren mountain worlds. A planet playfully opens, where analogue and digital intermingle. A seemingly modern encyclopedia is recorded on picture plates - scientifically, but of course according to Graf's nature.

With the Soldevia II project (Phase Gamma), Graf shows how multifaceted knowledge is written down and understood in just as diverse a way, where small interactions can lead to major, even historical changes that influence everything that happens in the World b(ax1-XD).

Created in meticulous work over a year and a half, the exhibition describes a colourful and cardboard-like sculptural world building with an impressive wealth of detail, which is now made accessible for the first time via a digital game.

Opening hours | Trittligasse 4 | 8001 Zurich | 9 - 26 June 2022:

Tue - Fri 2 - 6 pm | Sat 11 am - 6 pm | Art Weekend Sat/Sun 11 & 12.6. 11 am - 6 pm and by appointment
079 660 34 10 | Finissage Sunday 26 June 11 am - 4 pm

For images and further information, please contact:

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